

Cockburn Central West Structure Plan - Public Open Space Schedule	
Total Area Cockburn Central West Structure Plan	32.53
Deductions (hectares)	
Western Power Infrastructure Area/ City of Cockburn Drainage Basin	7.24
Gas Pipeline Easement (Exclusive of Western Power Infrastructure Area)	0.83
Integrated Community Facility and Primary AFL Oval	5.63
Wetland and Drainage Area	1.49
Total Deductions	15.19
Net Subdividable Area	17.34
Public Open Space Requirement @ 10%	1.73
Public Open Space Targets (hectares)	
Unrestricted Public Open Space (8% Minimum)	1.39
Restricted Public Open Space (2% Maximum)	0.35
Unrestricted Public Open Space (hectares)	
Playing Fields	2.50
Open Space Area (external to the Wetland and Drainage Area)	0.90
Total Unrestricted Public Open Space	3.40
Restricted Public Open Space (hectares)	
Total Credited Restricted Public Open Space	0.00
Public Open Space Provision (hectares)	
Total Creditable Public Open Space Provision for CCW	3.40
Percentage of Creditable Public Open Space provided for CCW	19.6%
Public Open Space Surplus for CCW	1.67
Cockburn Central Town Centre Public Open Space Shortfall	0.98
Overall POS Surplus for Cockburn Central	0.69

Cockburn Central Town Centre Structure Plan - Public Open Space Schedule			
Total Area Cockburn Central Town Centre Structure Plan			13.34
Deductions (hectares)			
Lot 13 Beeliar Drive (Showrooms)	0.84		
Lot 503 Beeliar Drive (DFES site)	0.88		
Total Deductions		1.72	
Gross Subdividable Area			11.62
Public Open Space Requirement @ 10%			1.16
Public Open Space Targets (hectares)			
Unrestricted Public Open Space (8% Minimum)			0.93
Restricted Public Open Space (2% Maximum)			0.23
Unrestricted Public Open Space (hectares)			
Town Centre Square			0.18
Total Unrestricted Public Open Space			0.18
Restricted Public Open Space (hectares)			
Total Restricted Public Open Space			0.00
Public Open Space Provision (hectares)			
Total Public Open Space Provision			0.18
Percent Public Open Space Provided			1.5%
Cockburn Central Town Centre Public Open Space Shortfall			0.98